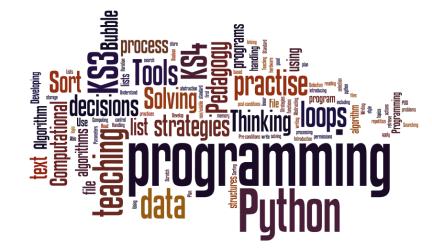
## **KS4 Overview**

## **Computer Science (J277) 2023-2025**

Year 10 Scheme



Our <u>intention</u> is to provide a varied, challenging and engaging Computer Science & ICT curriculum, which ensures that our students of Computer Science & ICT will:

- understand and apply the fundamental principles and concepts of computer science, including abstraction, logic, algorithms and data representation
- analyse problems in computational terms, and have repeated practical experience of writing computer programs in order to solve such problems
- be able to evaluate and apply information technology, including new or unfamiliar technologies
- become responsible, competent, confident and creative users of information and communication technology



## Year 10 Computer Science (J277) 2023-2025 Overview – Lesson 1 of 2

Week	No	Autumn Term 1 (7 weeks)	Autumn Term 2 (7 weeks)	Spring Term 1 (7 weeks)	Spring Term 2 (5 weeks)	Summer Term 1 (6 weeks)	Summer Term 2 (7 weeks)
1			System Architecture: 1.1 Revision & Revision Quizzes	Systems Architecture: 1.2.3_Units & Data Capacity	Data Representation: 1.2.4_Images	Data Representation: 1.2_End of unit Exam Questions & Reflection	Computer Networks: 1.3.1_Peer to Peer Networks
2		<b>System Architecture:</b> 1.1 History of the CPU	System Architecture: 1.1 End of unit Exam Questions & Reflection	Data Representation: 1.24_Data Storage Convert Denary/Binary	Data Representation: 1.2.4_Colour Depth & Resolution	Computer Networks: 1.3.1_Types of Network	Computer Networks: 1,3.1_Network Hardware
3		System Architecture: 1.1 Von Neumann Architecture	Memory & Storage: 1.2 Primary Storage	Data Representation: 1.2.4_Binary Addition	Data Representation: 1.2.4_Sound	10 Exam Preparation	Computer Networks: 1.3.1_The Internet
4		System Architecture: 1.1 Components of the CPU	Memory & Storage: 1.2 Virtual Memory	Data Representation: 1.2.4_Binary Shifts	Data Representation: 1.2.5_Compression	10 Exam Preparation	WORK EXPERIENCE
5		System Architecture: 1.1 Fetch Decode Execute Cycle	Systems Architecture: 1.2.1_Secondary Storage	Data Representation: 1.2.4_Hexadecimal/ Denary Conversion	Data Representation: 1.2 Revision & Revision Quizzes	10 EXAMS	Computer Networks: 1,3.1_Network Topologies
6		System Architecture: 1.1 Characteristics of the CPU	Systems Architecture: 1.2.2_Choosing Secondary Storage	Data Representation: 1.2.4_Binary / Hex Conversion	 	Computer Networks: 1.3.1 Network Performance	Wired & Wireless Networks: 1.3.2_Connection Types
7		System Architecture: 1.1 Embedded Systems	Systems Architecture: 1.2.3_Binary & Data Storage	Data Representation: 1.2.4_Characters			Wired & Wireless Networks: 1.3.2_IP Addresses

https://www.ocr.org.uk/qualifications/gcse/computer-science-j277-from-2020/



## Year 10 Computer Science (J277) 2023-2025 Overview – Lesson 2 of 2

Week	No	Autumn Term 1 (7 weeks)	Autumn Term 2 (7 weeks)	Spring Term 1 (7 weeks)	Spring Term 2 (5 weeks)	Summer Term 1 (6 weeks)	Summer Term 2 (7 weeks)
1		GCSE COURSE INTRODUCTION SET UP RESOURCE ACCESS	Designing Algorithms: 2.1_Trace Tables	Additional Prog Tech: 2,2_ String Manipulation	Sorting & Searching Algorithms: 2.1_Searching	<b>Defensive Design:</b> 2,3.1_Defensive Design	<b>2.3 Testing:</b> Syntax & Logic errors
2		Algorithms: 2.1_Principles of Computing	Programming Fundamentals: 2,2_Programming Fundamentals	Additional Prog Tech: 2,2_ File Handling	Sorting & Searching Algorithms: 2.1_Bubble Sort	<b>Defensive Design:</b> 2,3.1_Maintainability	<b>2.3 Testing:</b> Test Data
3		Algorithms: 2.1_Compuational Thinking	Programming Fundamentals: 2,2_Operators	Additional Prog Tech: 2,2_ Use of Records & SQL	Sorting & Searching Algorithms: 2.1_Insertion Sort	10 Exam Preparation	<b>2.3 Testing:</b> Refining Algorithms
4		Designing Algorithms: 2.1_Inputs, Outputs, Processes	Programming Fundamentals: 2,2_Constants	Additional Prog Tech: 2,2_ Arrays	Sorting & Searching Algorithms: 2.1_Merge Sort	10 Exam Preparation	WORK EXPERIENCE
5		Designing Algorithms: 2.1_Flowcharts	Programming Fundamentals: 2,2_Sequence & Selection	Additional Prog Tech: 2,2_ Functions & Procedures	Sorting & Searching Algorithms: 2.1_Revision & Revision Quizzes End of unit Exam Questions & Reflection	10 EXAMS	<b>2.3 Testing:</b> 2.3_Revision & Revision Quizzes
6		Designing Algorithms: 2.1_Pseudocode	Programming Fundamentals: 2,2_ Condition Controlled Loops	Additional Prog Tech: 2,2_ Random Number Generation		<b>2.3 Testing:</b> Purpose of testing	<b>2.3 Testing:</b> 2.3_End of unit Exam Questions & Reflection
7			Programming Fundamentals: 2,2_ Count Controlled Loops	Additional Prog Tech: 2.2_ Revision & Revision Quizzes End of unit Exam Questions & Reflection			

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