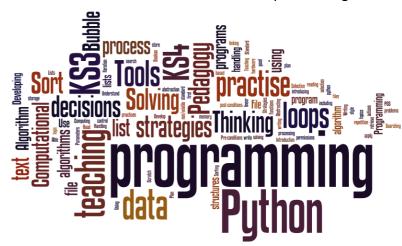# KS4 Overview
Creative Imedia 2021-2022
Years 10 & 11

Our <u>intention</u> is to provide a varied, challenging and engaging Computer Science & ICT curriculum, which ensures that our students of Computer Science & ICT will:

- understand and apply the fundamental principles and concepts of computer science, including abstraction, logic, algorithms and data representation
- analyse problems in computational terms, and have repeated practical experience of writing computer programs in order to solve such problems
- be able to evaluate and apply information technology, including new or unfamiliar technologies
- become responsible, competent, confident and creative users of information and communication technology

Year 10 Creative Imedia (J817) Overview (2 Lessons)

R081: Pre-Production Skills (External Examination)	R082: Creating Digital Graphics	R084: Storytelling with a Comic Strip	R091: Designing a Game Concept

Term		AUTUMN TERM 1 (7 WEEKS)		AUTUMN TERM 2 (7 WEEKS)		SPRING TERM 1 (7 WEEKS)		SPRING TERM 2 (6 WEEKS)		SUMMER TERM 1 (5 WEEKS)		Summer Term 2 (7 weeks)
1		CN INTRODUCTION & RESOURCE ACCESS		**R082 CDG:** **LO2 Planning** Client Requirements Target Audience Work Plans Resources Identifying Assets Visualisation Diagrams Legal Implications				**Comic Creation Skills:** Comic Life		**R084 SWACS:** **LO3 Creation of a Comic** Asset Table Editing Assets Setting up Panels Importing Image & Graphic Assets Callouts & Captions Exporting a Comic Repurposing a comic		Yr. 10 Exam Preparation R081 LO2
2		**R082 CDG:** **LO1 Analysis** The purpose of Digital Graphics Bitmap & Vector Graphics Properties of Digital Graphics Image File Formats How Audience & Purpose Influence Design & Layout				**R082 CDG:** **LO4 Evaluation**						Yr. 10 Exam Preparation R081 LO3
3						**R084 SWACS:** **LO1 Analysis** History of Comics Comic Characters Software used to Create Comics Comic Layout & Storyflow **Lesson 4:** Binary Addition **Lesson 6:** Assessment & Booklets		**R084 SWACS:** **LO2 Planning** Client Requirements Target Audience Work Plans Resources Identifying Assets Script Storyboard Legal Implications				Yr. 10 Exam Preparation R081 LO4
4				**R082: CDG:** **LO3 Creation of a Digital Graphic** Asset Table Editing Assets Importing Assets Layering Assets Adding Text & Effects Exporting a Graphic Repurposing a Graphic								ENRICHMENT WEEK YEAR 10 EXAMS WORK EXPERIENCE
5										Yr. 10 Exam Preparation R081 LO1		
6		**Photoshop Skills:** Adobe Photoshop CC Online Tutorials										YR 10 EXAM FEEDBACK
7												**R084 SWACS:** **LO3 Creation of a Comic**

https://www.ocr.org.uk/qualifications/cambridge-nationals/creative-imedia-level-1-2-award-certificate-j807-j817/

Year 11 Creative Imedia (J817) Overview (2 Lessons per week)

R081: Pre-Production Skills (External Examination)	R082: Creating Digital Graphics	R084: Storytelling with a Comic Strip	R091: Designing a Game Concept

Term		AUTUMN TERM 1 (7 WEEKS)		AUTUMN TERM 2 (7 WEEKS)		SPRING TERM 1 (7 WEEKS)		SPRING TERM 2 (6 WEEKS)		SUMMER TERM 1 (5 WEEKS)		
1		R084 SWACS: LO2 Planning The Comic Work Plans Assets & Resources Storylines & Scripts		R084 SWACS: LO3 Creating The Comic Comic Panels		R084 SWACS: LO4 Evaluation How Client / Audience Requirements Met Improvements / Further Developments		*** R091 Designing Game Concepts: LO3 & LO 4		R081 LO1 Summer Exam Preparation		
2				R084 SWACS: LO3 Creating The Comic Comic Panels						R081 LO2 Summer Exam Preparation		
3		R084 SWACS: LO2 Planning The Comic Storyboards Legal Implications		R081 LO1 & LO2 Mock Exam Preparation		*** R091 Designing Game Concepts: LO2				R081 LO3 Summer Exam Preparation		
4				R081 LO3 & LO4 Mock Exam Preparation						R081 LO4 Summer Exam Preparation		
5		R084 SWACS: LO3 Creating The Comic Source Assets		Yr.11 Mock Exams						R081 Past Papers		
6		R084 SWACS: LO3 Creating The Comic Create / Edit Assets		Mock Exam Feedback								
7		R084 SWACS: LO3 Creating The Comic Create / Edit Assets		R084 SWACS: LO3 Creating / Exporting The Comic								
		*** AFTER SCHOOL SESSION / Homework – R091 Designing Game Concepts LO1 & LO2 Additional time may be required as result of COVID disruption.(Again, dependent on no of units required.										

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*** NOTE: May be subject to change dependent on outcome of OFQUAL consultation on changes to the qualification.