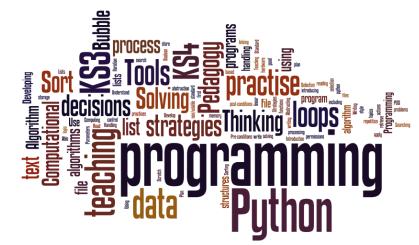
KS4 Overview

Creative Imedia 2019-2020

Years 10 & 11



Our <u>intention</u> is to provide a varied, challenging and engaging Computer Science & ICT curriculum, which ensures that our students of Computer Science & ICT will:

- understand and apply the fundamental principles and concepts of computer science, including abstraction, logic, algorithms and data representation
- analyse problems in computational terms, and have repeated practical experience of writing computer programs in order to solve such problems
- be able to evaluate and apply information technology, including new or unfamiliar technologies
- become responsible, competent, confident and creative users of information and communication technology



Last Updated 19th November 2019

Year 10 Creative Imedia (J817) Overview (2 Lessons)

R081: Pre-Production Skills (External Examination)

R082: Creating Digital Graphics **R084:** Storytelling with a Comic Strip **R087:** Creating Interactive Multimedia Products

Term		Autumn Term 1 (8 weeks)		Autumn Term 2 (7 weeks)		Spring Term 1 (6 weeks)		Spring Term 2 (6 weeks)		Summer Term 1 (5 weeks)		Summer Term 2 (7 weeks)
1	02/09	CN INTRODUCTION & RESOURCE ACCESS	04/11	R082 CDG: LO2 Planning	06/01	R082 CDG: LO4 Evaluation	24/02	Comic Creation Skills:	20/04	R084 SWACS: LO3 Creation of a	01/06	Yr. 10 Exam Preparation R081 LO2
2	60/60	R082 CDG: LO1 Analysis	11/11	Client Requirements Target Audience Work Plans Resources	13/01	Overun	02/03	Comic Life	27/04	Comic Asset Table Editing Assets Setting up Panels	90/80	Yr. 10 Exam Preparation R081 LO3
3	16/09	The purpose of Digital Graphics Bitmap & Vector Graphics	18/11	Identifying Assets Visualisation Diagrams Legal Implications	20/01	R084 SWACS:	£0/60	R084 SWACS: LO2 Planning	04/05	Importing Image & Graphic Assets Callouts & Captions	15/06	Yr. 10 Exam Preparation R081 LO4
4	23/09	Properties of Digital Graphics Image File Formats	25/11	R082: CDG: LO3 Creation of a	27/01	LO1 Analysis History of Comics Comic Characters	16/03	Client Requirements Target Audience Work Plans	11/05	Exporting a Comic Repurposing a comic	52/06	ENRICHMENT WEEK
5	30/06	How Audience & Purpose Influence Design & Layout	02/12	Digital Graphic Asset Table Editing Assets	03/02	Software used to Create Comics Comic Layout & Storyflow	23/03	Resources Identifying Assets Script	18/05	Yr. 10 Exam Preparation R081 LO1	90/62	WORK EXPERIENCE
6	07/10	Photoshop Skills:	09/12	Importing Assets Layering Assets Adding Text & Effects	10/02		£0/0£	Storyboard Legal Implications			20/90	YR 10 EXAM FEEDBACK
7	14/10	Adobe Photoshop CC Online Tutorials	16/12	Exporting a Graphic Repurposing a Graphic							13/07	R084 SWACS: LO3 Creation of a Comic
8	21/10	R082 CDG: LO2 Planning										

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Last Updated 19th November 2019

Year 11 Creative Imedia (J817) Overview (2 Lessons)

R081:

Pre-Production Skills

(External Examination)

R082: Creating Digital Graphics **R084:** Storytelling with a Comic Strip **R087:** Creating Interactive Multimedia Products

Term		Autumn Term 1 (8 weeks)		Autumn Term 2 (7 weeks)		Spring Term 1 (6 weeks)		Spring Term 2 (6 weeks)		Summer Term 1 (5 weeks)	
1	02/09	R084 SWACS: LO3 Creation of a Comic	04/11	R081 LO2 Mock Exam Preparation	06/01	R087 CIMP: LO2 Planning	24/02	R087 CIMP: LO3 Creation of an Interactive Multimedia	20/04	R081 LO1 Summer Exam Preparation	
2	60/60	R084 SWACS: LO4 Evaluation How Client / Audience	11/11	R081 LO3 Mock Exam Preparation	13/01	Client Requirements Target Audience Work Plans	02/03	Product Asset Table Editing Assets	27/04	R081 LO2 Summer Exam Preparation	
3	16/09	Requirements Met Improvements / Further Developments	18/11	R081 LO4 Mock Exam Preparation	20/01	Resources Identifying Assets Visualisation Diagrams	£0/60	Setting up Master Slide Importing Image / Graphic Assets Internal & External Hyperlinks Inserting Video Inserting Audio	04/05	R081 LO3 Summer Exam Preparation	
4	23/09	Overun	25/11	R081 Past Papers	27/01	Mood Boards Legal Implications	16/03		11/05	R081 LO4 Summer Exam Preparation	
5	30/06	R087 CIMP: LO1 - Analysis	02/12	Yr.11 Mock Exams	03/02	R087 CIMP: LO3 Creation of an	23/03	Kiosk Mode Exporting a Presentation	18/05	R081 Past Papers	
6	07/10	Purpose of Interactive Multimedia Products Design Elements Hardware & Software to create & view IMP Types of Connection File Formats	09/12	Mock Exam Feedback	10/02	Interactive Multimedia Product	30/03	R087 CIMP: LO4 - Evaluation			
7	14/10		16/12	R087 CIMP: LO1 - Analysis							
8	21/10	R081 LO1 Mock Exam Preparation									

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